

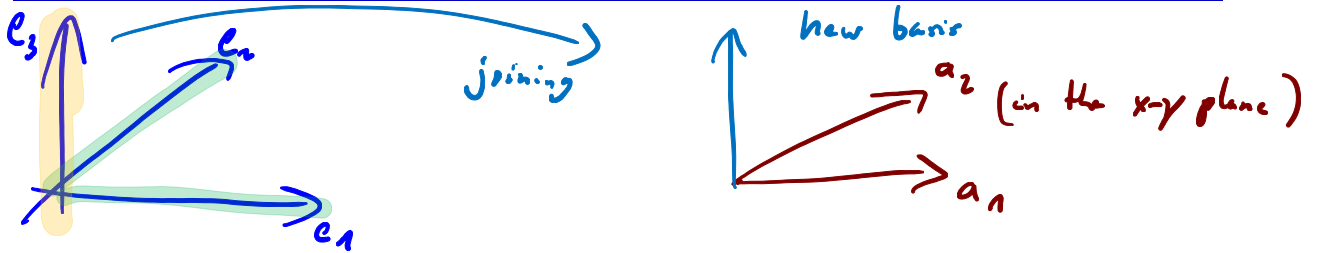
Proposition & Definition 3.23. Coefficients with respect to a basis

Let $\mathcal{B} = (\mathbf{v}_1, \dots, \mathbf{v}_k)$ be a basis of a subspace $V \subset \mathbb{R}^n$. Each $\mathbf{x} \in V$ can be written as a linear combination $\lambda_1 \mathbf{v}_1 + \dots + \lambda_k \mathbf{v}_k$ where the coefficients $\lambda_1, \dots, \lambda_k$ are **unique**. They are called the **coordinates** of \mathbf{x} with respect to \mathcal{B} .

Example: $V = \mathbb{R}^n$, $\mathcal{B} = (\mathbf{e}_1, \dots, \mathbf{e}_n)$, $\mathbf{x} \in V$
 $\mathbf{x} = x_1 \mathbf{e}_1 + \dots + x_n \mathbf{e}_n$ " $\begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$ "
 ↑ ↑
 Coordinates of \mathbf{x} w.r.t. the standard basis of \mathbb{R}^n .

Theorem 3.24. Steinitz's theorem → building new bases

Consider a basis $\mathcal{B} = (\mathbf{v}_1, \dots, \mathbf{v}_k)$ of a subspace $V \subset \mathbb{R}^n$ and a linearly independent set of vectors $\mathcal{A} = (\mathbf{a}_1, \dots, \mathbf{a}_\ell) \subset V$. Then we can extend \mathcal{A} to a basis of V by adding $k - \ell$ elements of \mathcal{B} .



Sketch of the proof. Pack \mathcal{B} and \mathcal{A} together to a linearly dependent set, and remove vectors (starting with elements of \mathcal{B}) until it is linearly independent. One has to show now, that the resulting set has again k elements, and that \mathcal{A} remains untouched. □

→ mathematical induction

Now, we can record that all bases of V have the same number of elements.

Corollary 3.25.

Let V be a subspace of \mathbb{R}^n and let $\mathcal{B} = (\mathbf{v}_1, \dots, \mathbf{v}_k)$ be a basis of V . Then:

- (a) Each family $(\mathbf{w}_1, \dots, \mathbf{w}_m)$ consisting of vectors from V where $m > k$ is linearly dependent.
- (b) Each basis of V has exactly k elements.



So we can define:

Definition 3.26. Dimension of a linear subspace

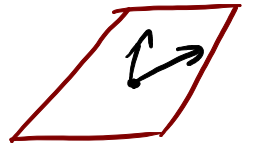
Let V be a subspace of \mathbb{R}^n , and let \mathcal{B} be a chosen basis of V . The number of elements in \mathcal{B} is well-defined and called the dimension of V , written as $\dim(V)$. As a special case, we set $\dim(\{0\}) = 0$.

The unit vectors e_1, \dots, e_n in \mathbb{R}^n form a basis. The linear independency can be seen by:

$$x_1 e_1 + \dots + x_n e_n = \mathbf{0} \Rightarrow \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} = \mathbf{0} \Rightarrow x_1 = \dots = x_n = 0.$$

We obtain, as expected:

$\dim(\mathbb{R}^n) = n.$ n -dim.



Rule of thumb:

The dimension of a vector space V says how many independent degrees of freedom are needed to build linear combinations of all vectors in V .

Theorem 3.27.

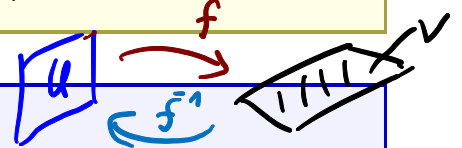
Important

Let U and V be two linear subspaces of \mathbb{R}^n .

(i) One has $\dim(U) = \dim(V)$ if and only if there exists a linear bijective map between U and V .

$\Leftrightarrow [\dim \leftrightarrow \text{bij. linear map}]$

(ii) If $U \subset V$ and $\dim(U) = \dim(V)$, then $U = V$.

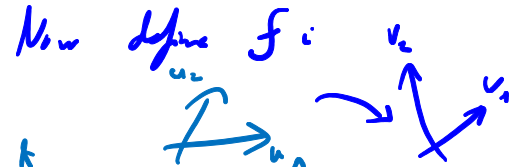


$U = V$

Proof: (i) (\Rightarrow) Assume $\dim(U) = \dim(V)$. This means that

$\mathcal{B} = (u_1, \dots, u_k)$ basis of U

$\mathcal{C} = (v_1, \dots, v_k)$ basis of V .



$f: U \rightarrow V$, $f(u_i) := v_i$ for all $i = 1, \dots, k$.

$x \in U: f(x) = f(\lambda_1 u_1 + \dots + \lambda_k u_k)$ *unique linear combination*

$= f(\lambda_1 u_1) + \dots + f(\lambda_k u_k) = \lambda_1 f(u_1) + \dots + \lambda_k f(u_k)$

f is linear \checkmark , $f^{-1}: V \rightarrow U$, $f^{-1}(v_i) = u_i$ (same) $=: f^{-1}(x)$

Now we get $(f^{-1} \circ f)(x) = x$, $(f \circ f^{-1})(y) = y$.

$\rightarrow f$ is bijective \checkmark

(\Leftarrow) Assume there is an $f: U \rightarrow V$ bij. + lin., (inj. and surj.)

$\mathcal{B} = (u_1, \dots, u_k)$ basis of $U \Rightarrow (f(u_1), \dots, f(u_k))$ basis in V ??

\checkmark Exercise
lin. ind. (since injective)

\rightarrow Exercise
 $\text{span}(f(u_1), \dots, f(u_k)) = V$
(since surjective)

$\Rightarrow (f(u_1), \dots, f(u_k))$ is a basis of $V \Rightarrow \dim(U) = \dim(V) = k$
 22 3 Matrices and linear systems

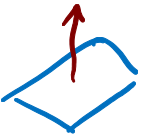
Example 3.28.

The following subspaces of \mathbb{R}^n are very important:

- The trivial subspace $\{0\}$ with $\dim(\{0\}) = 0$
- Lines L (through the origin): $\dim(L) = 1$
- Planes P (through the origin): $\dim(P) = 2$
- Hyperplanes H (through the origin): $\dim(H) = n - 1$



having inner product \rightarrow normal vector



The dimension of an affine subspace $W = \mathbf{u}_0 + U$ (where U is a linear subspace) is usually set to the dimension of U .

Corollary 3.29.

A family consisting of more than n vectors in \mathbb{R}^n is always linearly dependent.

Proof. Use Corollary 3.25.

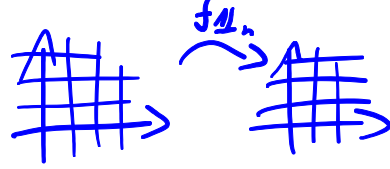
$\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}, \begin{pmatrix} 2 \\ 4 \\ 5 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$ basis of \mathbb{R}^3 ? □

3.8 Identity and inverses

For each $n \in \mathbb{N}$, we define the identity matrix $\mathbb{1}_n$ by

$\mathbb{1}_n := \begin{pmatrix} 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & & \vdots \\ 0 & 0 & 1 & \dots & \vdots \\ \vdots & & \vdots & \ddots & 0 \\ 0 & \dots & \dots & 0 & 1 \end{pmatrix} \in \mathbb{R}^{n \times n}$

I, E, Id, id
 $\mathbb{1}_n \cdot B = B$ neutral element w.r.t. matrix mult.



$f_{\mathbb{1}_n}: \mathbb{R}^n \rightarrow \mathbb{R}^n, (x \mapsto \mathbb{1}_n \cdot x = x), x \mapsto x, id = f_{\mathbb{1}_n}$

Inverses w.r.t. the matrix multiplication: $A \cdot \tilde{A} = \mathbb{1}_n, \tilde{A} \cdot A = \mathbb{1}_n$
 $\rightarrow \tilde{A} =: A^{-1}$ inverse of A .

Definition 3.30. Invertible Matrix, A^{-1}

We call a square matrix $A \in \mathbb{R}^{n \times n}$ **invertible** or **nonsingular** if the corresponding linear map $f_A : \mathbb{R}^n \rightarrow \mathbb{R}^n$ is **bijective**. Otherwise, we call A **singular**. A matrix \tilde{A} with $f_{\tilde{A}} = (f_A)^{-1}$ is called the **inverse** of A and is usually denoted by A^{-1} . We have

$$f_{A^{-1}} \circ f_A = id \quad \text{and} \quad f_A \circ f_{A^{-1}} = id,$$

which means $f_{A^{-1}} = (f_A)^{-1}$.

For the matrices, this means:

$$A^{-1}(Ax) = x \quad \text{and} \quad A(A^{-1}x) = x \quad \text{for all } x \in \mathbb{R}^n.$$

In short: $A^{-1}A = \mathbb{1}$ and $AA^{-1} = \mathbb{1}$.

$\hookrightarrow \tilde{A}$ inverse of A .

↓ solve $(\tilde{A}^{-1}(A)x) = \tilde{A}^{-1}b$

If A is invertible, the linear system $Ax = b$ has the unique solution $x = A^{-1}b$.

Theorem 3.31.

Let $A \in \mathbb{R}^{n \times n}$ be a square matrix. Then

$$f_A \text{ injective} \Leftrightarrow f_A \text{ surjective}$$

Hence, if one of these cases holds, then f_A is already bijective, i.e., invertible.

Proof. This is a classical dimension argument.

$(e_1, \dots, e_n) \Rightarrow (f(e_1), \dots, f(e_n)) \Rightarrow \text{basis of } \mathbb{R}^n$

(\Rightarrow): If f_A is injective, then n linearly independent vectors form a basis for \mathbb{R}^n . This means that f_A is surjective.

(\Leftarrow): If f_A is surjective, then each n vectors that span the \mathbb{R}^n form a basis for \mathbb{R}^n , so f_A is injective. \square

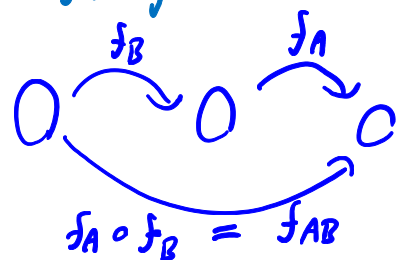
For each $y \in \mathbb{R}^n$, you find an $x \in \mathbb{R}^n$ with $f(x) = y$.

$$y = f(x) = x_1 f(e_1) + \dots + x_n f(e_n)$$

↑ basis of \mathbb{R}^n \rightarrow lin. independent $\rightarrow f_A$ inj.

For two invertible matrices A and B we have the formula:

$$(AB)^{-1} = B^{-1}A^{-1}$$



Remark:

If $f : \mathbb{R}^n \rightarrow \mathbb{R}^n$ is a linear map that is bijective, then $f^{-1} : \mathbb{R}^n \rightarrow \mathbb{R}^n$ is also a linear map.

$$f^{-1}(\lambda y) = f^{-1}(\lambda f(x)) \stackrel{f \text{ lin.}}{=} f^{-1}(f(\lambda x)) = \lambda x = \lambda f^{-1}(y) \quad \checkmark$$

[There is exactly one x with $f(x) = y$]

3.9 Transposition

↪ changing the roles of columns and rows

We already know transposition of column vectors:

$$\begin{pmatrix} a_1 \\ \vdots \\ a_n \end{pmatrix}^T = (a_1 \dots a_n)$$

and similarly, we can define:

$$(a_1 \dots a_n)^T = \begin{pmatrix} a_1 \\ \vdots \\ a_n \end{pmatrix}$$

Then we have the simple formula $(\mathbf{a}^T)^T = \mathbf{a}$.

For a matrix, we can do the same:

Definition 3.32. Transpose

For a matrix $A \in \mathbb{R}^{m \times n}$, we define a matrix $A^T \in \mathbb{R}^{n \times m}$ and call it the **transpose** of A . The i^{th} column of A becomes the i^{th} row of A^T and the j^{th} row of A becomes the j^{th} column of A^T :

$$\text{For } A = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{pmatrix}, \text{ we define } A^T := \begin{pmatrix} a_{11} & a_{21} & \dots & a_{m1} \\ a_{12} & a_{22} & \dots & a_{m2} \\ \vdots & \vdots & \ddots & \vdots \\ a_{1n} & a_{2n} & \dots & a_{mn} \end{pmatrix}.$$

Example 3.33. (a)

$$A = \begin{pmatrix} 1 & 2 & 0 & 1 \\ 2 & 0 & 3 & 0 \end{pmatrix} \in \mathbb{R}^{2 \times 4} \Rightarrow A^T = \begin{pmatrix} 1 & 2 \\ 2 & 0 \\ 0 & 3 \\ 1 & 0 \end{pmatrix} \in \mathbb{R}^{4 \times 2}.$$

(b)

$$A = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \in \mathbb{R}^{2 \times 2} \Rightarrow A^T = \begin{pmatrix} 1 & 3 \\ 2 & 4 \end{pmatrix} \in \mathbb{R}^{2 \times 2}.$$

(c)

$$A = \begin{pmatrix} 1 & -2 \\ -2 & 1 \end{pmatrix} \in \mathbb{R}^{2 \times 2} \quad \Rightarrow \quad A^T = \begin{pmatrix} 1 & -2 \\ -2 & 1 \end{pmatrix} \in \mathbb{R}^{2 \times 2}.$$

(d)

$$A = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \in \mathbb{R}^{3 \times 1} \quad \Rightarrow \quad A^T = (1 \ 2 \ 3) \in \mathbb{R}^{1 \times 3}.$$

(e)

$$A = (4 \ 5 \ 6 \ 7) \in \mathbb{R}^{1 \times 4} \quad \Rightarrow \quad A^T = \begin{pmatrix} 4 \\ 5 \\ 6 \\ 7 \end{pmatrix} \in \mathbb{R}^{4 \times 1}.$$

Since we have exchanged the roles of rows and columns, the order of multiplication changes, too:

$$(A\mathbf{x})^T = \mathbf{x}^T A^T \quad \mathbf{x}^T A = (A^T \mathbf{x})^T.$$

Just as with matrix-vector multiplication, transposition reverses the order of matrix-matrix multiplication:

$$(AB)^T = B^T A^T.$$

In particular, if A is invertible, then

$$\mathbf{1} = \mathbf{1}^T = (A^{-1}A)^T = A^T(A^{-1})^T \Rightarrow A^T \text{ is invertible and } (A^T)^{-1} = (A^{-1})^T.$$

Example 3.34. We find

$$\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix} \cdot \begin{pmatrix} 0 & -2 & 2 \\ 4 & -1 & 2 \\ 1 & 0 & 1 \end{pmatrix} = \begin{pmatrix} 11 & -4 & 9 \\ 26 & -13 & 24 \end{pmatrix}$$

and

$$\begin{pmatrix} 0 & 4 & 1 \\ -2 & -1 & 0 \\ 2 & 2 & 1 \end{pmatrix} \cdot \begin{pmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{pmatrix} = \begin{pmatrix} 11 & 26 \\ -4 & -13 \\ 9 & 24 \end{pmatrix}.$$

Proposition 3.35. Some rules for transposition

(a) For all $A, B \in \mathbb{R}^{m \times n}$ we have: $(A + B)^T = A^T + B^T$.

(b) For all $A \in \mathbb{R}^{m \times n}$ and for all $\lambda \in \mathbb{R}$, we have: $(\lambda \cdot A)^T = \lambda \cdot A^T$.

(c) For all $A \in \mathbb{R}^{m \times n}$ we have: $(A^T)^T = A$.

(d) For all $A \in \mathbb{R}^{m \times n}$ and for all $B \in \mathbb{R}^{n \times r}$ we have: $(A \cdot B)^T = B^T \cdot A^T$.

(e) If $A \in \mathbb{R}^{n \times n}$ is invertible, then A^T is also invertible and we get $(A^T)^{-1} = (A^{-1})^T$.

(f) For all $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$ we have: $\mathbf{u}^T \cdot \mathbf{v} = \mathbf{v}^T \cdot \mathbf{u} = \langle \mathbf{u}, \mathbf{v} \rangle$.

"linearity"

Proof. If we denote the entries of a matrix A by A_{ij} . Then we have

$$(A^T)_{ij} = A_{ji} \text{ for all } i, j$$

and from this one can prove all properties. For example for showing (d), we see

$$(B^T \cdot A^T)_{ij} = \sum_k (B^T)_{ik} (A^T)_{kj} = \sum_k A_{jk} B_{ki} = (A \cdot B)_{ji} = ((A \cdot B)^T)_{ij}$$

for all i, j . □

Proposition 3.36. What has A^T to do with the inner product?

For $\mathbf{x} \in \mathbb{R}^n$, $\mathbf{y} \in \mathbb{R}^m$ and $A \in \mathbb{R}^{m \times n}$, we have for the standard inner product:

$$\langle A\mathbf{x}, \mathbf{y} \rangle = \langle \mathbf{x}, A^T \mathbf{y} \rangle.$$

Proof. We already know that for all $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$, we have $\langle \mathbf{u}, \mathbf{v} \rangle = \mathbf{u}^T \mathbf{v}$. Hence, we conclude that for $\mathbf{x} \in \mathbb{R}^n$, $\mathbf{y} \in \mathbb{R}^m$ and $A \in \mathbb{R}^{m \times n}$, the following holds $\langle A\mathbf{x}, \mathbf{y} \rangle = (A\mathbf{x})^T \mathbf{y} = \mathbf{x}^T A^T \mathbf{y} = \langle \mathbf{x}, A^T \mathbf{y} \rangle$. □

Moreover, A^T is the only matrix in $B \in \mathbb{R}^{n \times m}$ that satisfies the equation $\langle A\mathbf{x}, \mathbf{y} \rangle = \langle \mathbf{x}, B\mathbf{y} \rangle$ for all $\mathbf{x} \in \mathbb{R}^n$ and $\mathbf{y} \in \mathbb{R}^m$. Therefore, some people use this as the definition for A^T .

Definition 3.37. Symmetric and skew-symmetric matrices

One typical notation for quadratic matrices: $\in \mathbb{R}^{n \times n}$

- If $A^T = A$, then A is called symmetric.
- If $A^T = -A$, then A is called skew-symmetric.

Example 3.38. (a)

$$A = \begin{pmatrix} 1 & 3 & -4 \\ 3 & 0 & 5 \\ -4 & 5 & 3 \end{pmatrix} \text{ is symmetric since } A^T = \begin{pmatrix} 1 & 3 & -4 \\ 3 & 0 & 5 \\ -4 & 5 & 3 \end{pmatrix} = A.$$

(b)

$$A = \begin{pmatrix} 0 & 3 & 4 \\ -3 & 0 & -5 \\ -4 & 5 & 0 \end{pmatrix} \text{ is skew-symmetric since } A^T = \begin{pmatrix} 0 & -3 & -4 \\ 3 & 0 & 5 \\ 4 & -5 & 0 \end{pmatrix} = -A.$$

By definition, all skew-symmetric matrices have only zeros on the diagonal.

3.10 The kernel, range and rank of a matrix

Definition 3.39. Range and kernel of matrices

Let $A \in \mathbb{R}^{m \times n}$. The set

$$\text{Ran}(A) := \{Ax : x \in \mathbb{R}^n\} \subset \mathbb{R}^m$$

is called the range or image of the matrix A .

The set

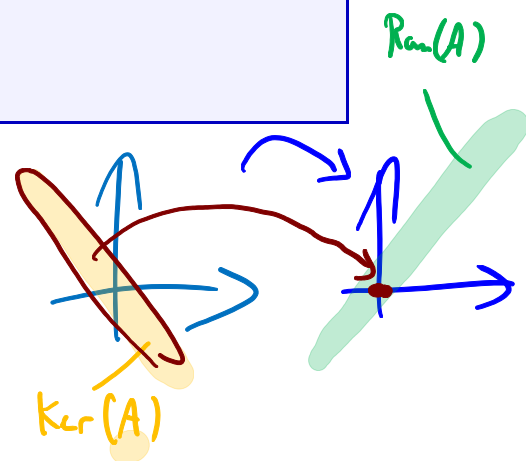
$$\text{Ker}(A) := \{x \in \mathbb{R}^n : Ax = \mathbf{0}\} \subset \mathbb{R}^n$$

is called the kernel or nullspace of the matrix A .

$$f_A: \mathbb{R}^n \rightarrow \mathbb{R}^m$$

$$\begin{array}{l} f_A: \mathbb{R}^n \rightarrow \mathbb{R}^m \\ x \mapsto Ax \end{array} \quad , \quad \begin{array}{l} \text{Ran}(f_A) := \text{Ran}(A) \\ f_A^{-1}(\{\mathbf{0}\}) := \text{Ker}(A) \end{array}$$

Both are linear subspaces!



Since our ultimate goal is to understand linear systems of the form

$$Ax = \mathbf{b},$$

we would like to know more about $\text{Ran}(A)$ (because it tells us, for which \mathbf{b} our system has a solution) and $\text{Ker}(A)$ (because it tells us about the uniqueness of solutions).

Definition 3.40. Rank of a matrix

Let $A \in \mathbb{R}^{m \times n}$. The number

$$\text{rank}(A) := \dim(\text{Ran}(A)) = \dim(\text{Span}(\mathbf{a}_1, \dots, \mathbf{a}_n)).$$

is called the rank of the matrix A .

We obviously have:

$$\text{rank}(A) \leq \min\{m, n\}$$

A is said to have full rank, if $\text{rank}(A) = \min\{m, n\}$.